

Principia Naturalis Chronos

Philosophy, Time, and Law



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Preface

Marbury v. Madison

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Marbury v. Madison, 5 U.S. 137, was a landmark U.S. Supreme Court case that established the principle of judicial review in the United States, meaning that American courts have the power to strike down laws and statutes that they find to violate the Constitution of the United States. Wikipedia

Shaughnessy v. United States ex rel Mezei, 345 U.S. 206, 224-25 (1953) (Jackson, J., dissenting)

Procedural fairness, if not all that originally was meant by due process of law, is at least what it most uncompromisingly requires. Procedural due process is more elemental and less flexible than substantive due process. It yields less to the times, varies less with conditions, and defers much less to legislative judgment. Insofar as it is technical law, it must be a specialized responsibility within the competence of the judiciary on which they do not bend before political branches of the Government, as they should on matters of policy which compromise substantive law. If it be conceded that in

some way [the agency could take the action it did] , does it matter what the procedure is? Only the untaught layman or the charlatan lawyer can answer that procedure matters not. Procedural fairness and regularity are of the indispensable essence of liberty. Severe substantive laws can be endured if they are fairly and impartially applied. Indeed, if put to the choice, one might well prefer to live under Soviet substantive law applied in good faith by our common-law procedures, than under our substantive law enforced by Soviet procedural practices. Let it not be overlooked that due process of law is not for the sole benefit of an accused. It is the best insurance for the Government itself against those blunders which leave lasting stains on a system of justice but which are bound to occur on ex parte consideration.

In law we can realize these decisions are sound and yet still hold doubts about whether we have wished an outcome we need when in fact the rationales seem blurry or unreal.

In fact this book supposes these cases unfolded into the reality they exist in, in the form they have, in a timespace which if characterized, if given attributes in a formal mechanical abstract system, will have sound foundations and can be readily explained.

Information about The Law

Time and Common Law and the Forward Arrow of Time

Name	Information	Application	
Case Law Precedent	Determination of how a case was decided	Case "A" (decided)	A Precedent is set
Case Before the Court	Determination of how a case was decided	Case "B" (decided differently)	Case "B" May be decided differently than Precedent "A" reversing the status of the precedent to an original form or erasing a precedent.

Although Case B if sufficiently presented may erode Case A the existence of Case A as information and history remains

The Volume of information of Court opinions grows and continues and expands even if the Temporal State of precedent oscillates, erodes, or reinforces

This book on the Information Circuit and cognitive or perceptual time-space offers a framework of those semantics.

[This Book](#)

TimeSpace and Inertiaspheres Mass squared over 1

Law 1

A body continues in its state of rest, or in uniform motion in a straight line, unless acted upon by a force.

A Satelite in geosynchrhonous orbit of a larger mass has the property of Stillness. It is at rest and from its perspective it is joined to the larger mass and is moving with it. It is not. Though in the Inertiasphere of the larger mass the satellite is a separate mass in a different track of motion than the larger mass. The satellite is at rest.

The lager mass is at rest.

Law 2

A body acted upon by a force moves in such a manner that the time rate of change of momentum equals the force.

Law 3

If two bodies exert forces on each other, these forces are equal in magnitude and opposite in direction.

A satellite in orbit and the larger mass are in an inertia sphere of consistent inertia. Object overlaying their inertia sphere by entering the inertiasphere will create intertiaphere interference.

A Knowledgebase of XYXT data points, co-ordinates, and the forces of Stillness and Inertia. Two Newtonian forces which when ponds collide waves are produced.

In the Knowledge Base are the co-ordinates which use for co-ordinates each as a Turtle as the time-space map of XYZT.

In this time space Mass A and Mass B have relativistic motion. As the Inertiaspheres of B intersects the Inertiaspheres of A the Inertiaspheres of A can be said to have the property of Stillness and the Inertiaspheres of B the property of Motion.

A satellite in geosynchronous orbit of the mass's Inertiasphere has the property of Stillness in the Inertia Sphere though it as relativistic motion to a point outside the motion of the mass.

A satellite in orbit and the larger mass are in an inertia sphere of consistent inertia. Object overlaying their inertia sphere by entering the inertiasphere will create intertiapshere interference.

In a simple system a large mass and its satellite are a still surface system of non motion.

In a compound system, more complex, a Kepler Tank, more satellites may exist and create inertial waves in the closed Inertial system and be re-enforcing waves in the inertial fabric rather than destructive intersecting ones.

In a Kepler Galaxy harmonics are achieved by interacting Inertial systems or separating inertial systems forcing each other apart by destructive force collisions.

Understanding the Property Of Stillness.

If a planet is in orbit around the Sun those on the planet would have the property of Inertial Stillness as masses. Relative to the Sun and relative to Me who drew this diagram from an Omniscient point of view the Planet is moving. Yet it has Inertial Stillness and can not detect that it is moving though it is moving by any measure at all including the Omniscient perspective of the sun and moon together (the planet is covering more miles from elsewhere than is the surface of the Sub) except their own perspective.

The intersection of the Inertiaspheres will cause Gravity Distortions of interference waves in Time Space as Inertiaspheres most like of Mass^2 over 1 have the timespace effect of $D = \frac{1}{2} Ag T^2$.

As the Gravity and Time factors of Acceleration vary time space ripples will form and be experienced by the masses in motion or other masses crossing the interference waves.

Relativistic G and Relativistic T are likely calculable based on queries of the Knowledge Base and expectations of the affects of the Gravity Ripples formations.

Voyager episode Timeless

"Timeless," the sixth episode of the fifth season of Star Trek: Voyager, was also the series' 100th episode.

The Natural time-line of the original path of Voyagers path results in the destruction of Voyager and death of all crew except for Harry Kim and Neelix who survive 15 years into the future of naturally occurring future, travel back in retrograde time, and alter the outcome which destroyed voyager and in saving Voyager destroy the Natural Timeline which is erased as the Synthetic Timeline advances (with Voyager intact) until at synthetic timeline 15 years Voyagers timeline pictograph, its story then turns into Natural Timeline with and no sythetic timeline, pictograph, existing in the Information Space though for 15 years both Pictographs, Voyager destroyed and voyager surviving, are conflicting dialects competing destructively as they over lap.

The language information space and binary, operand, or description, will be dealt later in describing the pictographs later in this chapter but for now consider the nodes.

Voyager a smallest moment before its future branches, Voyage timelines destroyed at 15 years as a pictograph, and Voyager surviving for 15 years and transitioning to

the Natural Timeline it is creating from the Synthetic alternate reality is exists in for 15 years.

Another two pictographs exist, the Dialectrics of the unfolding events in Voyagers Natural Timeline, and the Pictograph of the surviving voyager timeline.

Thus we have ham crosscut timelices of all the character of Voyager and Voyager itself a moment before the disaster as a picture, the two end state destinies, and the pictures of the unfolding story lines, these two stories, these two Dialectrics between the arrive at Nodes, the existance pictographs.

What we get from this is the the timelines, the proccess of going frome one node point of existance to another, is a pictogrpah itself, the substance of the proccess of what happened.

In this way Time is a differnt angle cross cut of the State of Existance nodes, but is a pictograph in the exact same sense.

In Marbury V. Madison the Court ordered a State of Affairs which must be reached for Constitutional Law to be satisfied and orderd the State of Affairs be create.

This directive was a State of Affairs mandate with the Proccess Dialectric, the Executive giving orders in a dialouge to employees which will be the timeline of creating the state of affairs as Time Proccess pictograph which is the perview and function of the Executive.

From a Conic Shape perspective the funnel tip is the moment before Voyager disaster. Unfolding possibilities create the expanding XY space as T expands. The State of Affairs cross slices and time paths are different by perpendicular conic slices. The SPO graphs in language could be simple Y/n Light On/light off, Good/Bad, operands, or descriptions. for inastate at Node pre disaster all crew members ar G, good, alive, later some are in a Good state of affairs, others dead, B bad state of affairs, and in binary can be represnted in the simplest information circuit dialect.

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A Carriage Travels Along its Circuit with a Judge

A judge is traveling along his circuit in a carriage and is shown an lithograph. It is of a horse and a squire.

Carefully done the judge can perceive the x y and z of the scene though it is only of 2 dimension.

The Judge looks out the carriage windows and sees the same seen. He sees x y z and T all encoded together. Other carriages also look upon x y z and t and to them the whole infograph is the same and all x y z and t are the same graph wherever in the carriage they arrive in unison.

Entanglement

If you take a Knowledgebase as something like a Rubics Cube made up of data particles flex in four dimensions then rotatate the entire Knowledgebase in a spin -1 and +1 on the spin axis are entangled.

Information Ether

The -1 location on the axis the +1 locatioin and the entirety of the monolithically moving inertial reference system are moving together. if on the face of a dice the 3 is showing as -1 center +1 and you are firing a rifle at 3 oclock unless you syng with the dice then you may hit one side of the dice or the other at random., but nothing then moves between the diameter. You merely pinned the entire diamater in one moment.

The Iron Arrow of Entangled CHecksumming

Particles exist in an Information Space much like a waterbed bladder which can not expand. Waves may move withing the bladder but it never gains or loses volume and the distenstions and depresssions are hydrolic.

In between charge state and field state or some other checsumed state oppostion ether hydrolics form single "bars" across the particle soup the bar consisting of CHECKSOM^{particle} particle CHECKSUM which chaotically traverse the information ether. The force hydrolic joins the particles into movement as one.

Checksum	Checksum	Checksum	Checksum	Checksum	Checksum
Checksum	particle	particle (+	particle	particle	Checksum
Checksum	particle	particle ()	particle	particle	Checksum
Checksum	Checksum	Checksum	Checksum	Checsun	Checksum

Iron Information Checksums Traversing Information Soup

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